Uniden®

DECT 6005

Accessory handset for
DECT 6015 and DECT 6035 Series

OWNER'S MANUAL

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Congratulations on your purchase of the Uniden DECT6005 accessory handset and charger. You can place this fully featured cordless handset anywhere your home has AC power.

Note: Illustrations in this manual are used for explanation purposes. Some illustrations may differ from the actual unit.

Important!

The DECT6005 accessory handset will not operate until it is registered to a Uniden main base. This manual describes how to set up your new handset; for more detailed instructions on operating your new handset, please refer to the manual supplied with your base.

Terminology Used in this Manual

Base	The main part of the phone that connects to your phone line, and lets you make and receive calls.
Charger	A cradle that charges an accessory handset. It connects to power but not to a phone line.
Accessory Handset	A handset that works with an expandable phone base. Accessory handsets must be registered to a base.
Standby	The handset is not in use. If it is off the cradle, no line has been activated. No dial tone is present.
Station	Any handset or the base.
Talk	A telephone line has been activated on the handset or the base, enabling a dial tone.





Compatible Bases

This handset is compatible with Uniden's 1.8GHz DECT 6015 and DECT 6035 expandable phone series.

Installing the Accessory Handset

Checking the Package Contents

Make sure your package contains the following items. If any items are missing or damaged, contact our Customer Service Hotline. See inside the back cover page for contact information.

- · Cordless Handset
- Belt Clip

Charger

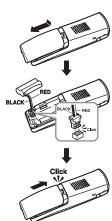
- Printed Material
- AC Adapter (model # AAD-600S: Input 240V AC, 50 Hz; Output 9V DC, 210 mA)
- Rechargeable NiMH Battery Pack (model # BT-652: Capacity 650 mAh, 2.4V)

Installing the Battery

Follow the steps below to install the rechargeable battery pack.

- Using the finger indentation, press in on the battery case cover and slide it down to remove it.
- Plug the battery connector into the battery compartment jack. Be sure to match the red and black wires to the label near the jack.
- Gently pull on the battery wires. If the battery connector comes loose, try connecting it again.
- 4. Replace the battery case cover and slide it up until it clicks into place.

Note: Use only the Uniden BT-652 rechargeable battery pack supplied with your cordless telephone.







Line up the tabs with the holes on each side of the handset. Press the belt clip down until both tabs click into place.

To remove the belt clip, pull both sides of the clip to release the tabs from the holes.



Installing the Optional Headset

Your phone may be used with an optional headset. To use a headset, insert the headset plug into the headset jack. Headsets may be purchased by calling the Uniden Parts Department. See inside the back cover page for contact information.



Charging the Accessory Handset

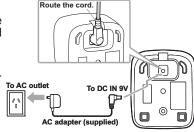
The handset is powered by a rechargeable battery pack that automatically recharges when the handset is placed in the charger.

Connect the AC adapter to the DC IN 9V jack and to a 240V

AC outlet that is not controlled by a wall switch. Caution: Use only the Uniden AAD-600S adapter.

- Set the charger on a desk or tabletop, and place the handset in the charger with the keypad facing forward.
- 3. Make sure that the charge LED illuminates. If the LED does not illuminate, check to see that the AC adapter is plugged in and the handset makes good contact with the

charging contacts on the charger.

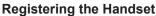


Caution: Use only the Uniden AAD-600S adapter.

Charge the handset battery pack for at least 15-20 hours before using your new handset for the first time.







You must register the handset to the base before you can use it. Only one handset can be registered at a time. (If an accessory handset has ever been registered to a base, you must reset the handset before you can register it to a new base.)

To register to a DECT 6000 series base, place the accessory handset in the base. While the handset is registering, HANDSET REGISTERING appears in the LCD. When REGISTRATION COMPLETE is displayed, the handset has been registered to the base.

If REGISTRATION FAILED appears, pick up the handset from the base and try again.





Resetting the Handset

If you want to register the handset to a different base or replace a handset with another one, you must first clear the registration information from the base and the handset.

- Press and hold [1] and [#] for at least five seconds, until the SYSTEM RESET menu appears.
- Select the DEREGISTER HS submenu by pressing [Menu/Select]. WHICH HANDSET? appears in the display.



- Use [] or [] to select the handset ID to be de-registered from the list, and then press [Menu/Select]. DEREGISTER HS appears.
- 4. Press [A] to move the cursor to YES, and then press [Menu/Select]. You will hear a confirmation tone.



Resetting the Handset Without the Base

If the original base this handset was registered to is not available for some reason (for example, it is lost or somehow incapacitated), you can still reset the handset and use it with another base.

- 1. Press and hold [1] and [#] for more than five seconds, until the SYSTEM RESET menu appears.
- 2. Press [] to move the cursor to BASE UNAVAILABLE and then press [Menu/Select]. WHICH BASE? appears.
- Press [▼] to move the cursor to the base which you want to de-register from, and then press [Menu/Select]. BASE UNAVAILABLE appears.
- Press [] to move the cursor to YES, and then press [Menu/Select]. You hear a confirmation tone, and the handset deletes its own link to the base without trying to contact the base.

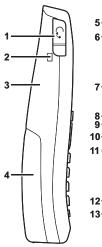
Now you are ready to register the handset to the new base.

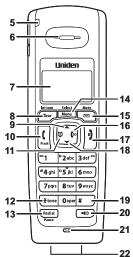




Using the Interface

Parts of the Handset







- 1. Headset jack cover
- 2. Belt clip hole
- 3. Speakerphone speaker and ringer
- Handset battery compartment
- 5. new message LED
- 6. Handset earpiece
- 7. LCD display
- 8. [Clear/Int'com] key
- 9. [A] key (up)
- 10. [[/Flash] key (talk/flash)
- 11. [🕽] key (phonebook/left)

- 12. [*/tone] key
- 13. [Redial/Pause] key
- 14. [Menu/Select] key
- [☑/Mute] key (messages/ mute)
- 16. [[10] key (caller ID/right)
- 17. [1] key (end call)
- 18. **[** key (down)
- 19. **[#]** key
- 20. [■**4**))] key (speaker)
- 21. Handset microphone
- 22. Handset charging contacts



Reading the Display

The handset display uses icons to tell you the status of your phone. The table below lists the icons and what they mean.

Icon	Status	Description
	Standby/ Talk	The battery icon indicates the handset battery status: full, medium, low, and empty.
#:OFF	Standby	The ringer off icon indicates that the ringer is turned off.
M	Talk	The mute icon appears while the handset microphone is muted.
(())	Talk	The speaker icon appears when the handset speaker phone is in use.
P	Talk	The privacy icon appears when the Privacy Mode is turned on.
UM	Standby	The voice mail icon appears when you have messages waiting in your voice mailbox.

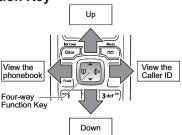
The Standby Screen

When the phone is in standby, the handset display shows the following items:



Using the Four-way Function Key

Your handset has a four-way function key that allows you to move the cursor or pointer on the display and access the most commonly used features at the touch of a button. Press the left side of the key to open the phonebook. Press the right side to open the Caller ID list.



To use this four-way key, place your thumb over the key on the handset and move to the four positions to get the feel of how it moves and operates.

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Using the Handset Menus

To open the menu, press [Menu/Select]. Highlight the option you want by pressing the four-way function key. This will move the cursor; the option currently highlighted has a triangle beside it. Activate the highlighted option by pressing [Menu/Select]. To go back to the previous screen, press [left] on the four-way function key. To exit the menu and return to standby, press [l]]. If you do not press a key within thirty seconds, the phone will time out and exit the menu.

Entering Text from Your Handset

You can use the number keypad on your handset to enter text by referring to the letters printed on each number key. When you press the number key in a text entry field, the phone displays the first letter printed on the number key. Press the number key twice to display the second letter and three times to display the third. Capital letters are displayed first, then lower case letters, and then the number on the key.

If two letters in a row use the same number key, enter the first letter, then use **[right]** on the four-way function key to move the cursor to the next position to enter the second letter.

	Number of times key is pressed								
keys	1	2	3	4	5	6	7	8	9
1	1								
2 abc	А	В	С	ā	Ь	С	2		
3 def	D	E	F	Ь	e	f	3		
4 ghi	G	Н	I	9	h	i	4		
5 jkl	J	K	L	j	k	1	5		
6 mno	М	N	0	m	n	0	6		
7 pqrs	Р	Q	R	5	P	9	h.	s	7
8 tuv	Т	U	V	t	u	V	8		
9 wxyz	W	Χ	γ	Z	W	Х	У	Z	9
	8.	()	<	>	1	(blank)	_	
0 oper		9	:	?	!	a	9	11	*
	#	0							





- 1. Press [6] once to enter M.
- Use [right] on the four-way function key to move the cursor to the right.
- 3. Press [6] six times to enter o.
- 4. Press [8] six times to enter v.
- 5. Press [4] six times to enter i.
- 6. Press [3] five times to enter e.
- 7. Press [7] eight times to enter s.
- 8. Press [Menu/Select] to end your text entry.

If you make a mistake while entering a name, use [right] or [left] on the four-way function key to move the cursor to the incorrect character. Press [Clear/Int'com] to erase the wrong character, and then enter the correct character. To delete all characters, press and hold [Clear/Int'com].

Note: When you enter the text, you can also use [#] to move the cursor to right and [*/tone] to move the cursor to left.





Using Your Accessory Handset

Making and Receiving Calls

	With the earpiece	With the speaker phone	
Make a call	 Pick up the handset from the cradle. Dial the number. Press [[/Flash]. 	 Pick up the handset from the cradle. Dial the number. Press [•4)]. 	
Answer a call	1. Pick up the handset. (If AutoTalk is on, the phone answers when you pick up the handset from the cradle.) 2. Press [[/Flash]. (If Any Key Answer is on, you can press any key on the dial pad.)	 Pick up the handset. Press [■◀))]. 	
Hang up	Press [1] or return the handset to the cradle.		

Adjusting the Volume

Ringer Volume	Choose from four ringer volume settings (off, low, medium, and high). With the phone in standby, use [] to make the ringer volume louder or [] to make it softer or turn it completely off.
Earpiece Volume	Choose from six volume levels for the earpiece. While on a call, press [] to make the earpiece volume louder or to make it softer.
Speaker Volume	Choose from six volume levels for the handset speakerphone. While on a speakerphone call, press [] to make the speaker volume louder or [] to make it softer.

Using Caller ID and Call Waiting

If you subscribe to Caller ID, you can store up to thirty Caller ID numbers in each handset. Caller ID records are stored from newest to oldest. Once your Caller ID list is full and you receive an incoming call, the oldest record will be automatically deleted to make room for the new record.

To open the Caller ID list, press [[10]. The phone will show the number of new Caller ID records and the total number of stored records. From the screen, you have the following options:

Scroll through the records	Press [
Store a record in the phonebook	 Find the record you want to store and press [Menu/Select]. Move the cursor to STORE INTO PB, and press [Menu/Select].
Dial a record	Find the entry you want to dial and press [[/Flash] or [=4))].
Delete a record	Find the entry you want to delete and press [Menu/Select]. Move the cursor to DELETE ENTRY, and press [Menu/Select].
Delete all records	Press [Menu/Select].
Exit the Caller ID list	Press [1], or press [1] (the left key on the four-way function key) if you are on a call.

Using Call Waiting

If you subscribe to call waiting, a tone sounds if a call comes in when you are on the phone. If you subscribe to Caller ID on call waiting, the Caller ID information of the waiting call appears on the display. Press [[/Flash] on the handset to accept the waiting call. After a short pause, you will hear the new caller. To return to the original caller, press [[/Flash]] on the handset again.

Using the Phonebook

Your handset can store up to seventy names and numbers in your phonebook. When all the phonebook entries are full, you will hear a beep and MEMORY FULL appears. You cannot store any additional names and numbers unless you delete some of the existing ones.

Press [$\mathfrak V$] to enter the phonebook. Once in the phonebook, you have the following options:

Scroll through the entries	Press [] to scroll through the phonebook alphabetically.		
Jump to entries that start with a certain letter	Press the number key corresponding to the letter you want to jump to.		
Store a new entry	 Press [Menu/Select]. Move the cursor to CREATE NEW, and then press [Menu/Select]. 		
Copy one entry to another handset	 Find the entry you want to copy, and press [Menu/Select]. Move the cursor to COPY, and press [Menu/Select]. Move the cursor to select the handset you want to copy the entry to, and press [Menu/Select]. 		
Copy all entries to another handset at once	 Press [Menu/Select], and then select COPY ALL. Move the cursor to select the handset you want to copy the entries to, and press [Menu/Select]. Move the cursor to YES, and press [Menu/Select]. 		
Dial an entry	 Find the entry you want to dial. Press [(/Flash] or [■€/))]. 		
Delete an entry	 Find the entry you want to delete, and press [Menu/Select]. Move the cursor to DELETE, and press [Menu/Select]. 		
Delete all entries	Press [Menu/Select]. Move the cursor to DELETE ALL, and press [Menu/Select].		
Close the phonebook	Press [1], or press [1] again if you are on a call.		

Redialing a Number

To redial one of the last five numbers dialed on this handset, press [Redial/Pause]. This opens the redial list. Use [] and [] to find the number you want to dial, and press [[/Flash]] or [=4)] in standby, or press [Menu/Select] during a call.

Muting the Ringer (One Call Only)

While the handset is ringing, press [1] to mute the ringer for this call. The phone will ring again on the next call. (The handset must be off the cradle to mute the ringer.)

Muting the Microphone

To mute the microphone so the caller can't hear you, press [☑/Mute] during a call. MUTE ON and ☑ appear in the display. Press [☑/Mute] again to cancel muting.

Privacy Mode

To prevent other stations from interrupting a call, press [Menu/Select]. Move the cursor to CALL PRIVACY, and then press [Menu/Select]. PRIVACY MODE ON and P appear in the display. Repeat the procedure to turn off privacy mode.

Adjusting the Audio Tone

If you aren't satisfied with your phone's audio quality, you can adjust the Audio Tone of the earpiece. While on a call, press [Menu/Select]. Move the cursor to select AUDIO TONE, and then press [Menu/Select]. Move the cursor to select desired audio tone options: HIGH TONE, NATURAL TONE, or LOW TONE. (The default setting, Natural Tone, is recommended for hearing aid users.) Press [Menu/Select] to confirm. After two seconds, the displayed audio tone is set, and the display returns to normal.

Using Hold, Conference, Transfer and Intercom

Put a call on hold	Press [Clear/int'com]. If you leave a caller on hold for more than five minutes, the call will be disconnected. To return to the party on hold, press [[/Flash] or [=4))].
Join a call already in progress	To join a call already in progress, press [(/Flash] or [=4))]. You can hang up normally; the other station remains connected to the call.
Transfer a call	Press [Clear/int'com]; the call is placed on hold. Use [] or [] to select the station you want to transfer the call to, and press [Menu/Select]. (To page all stations at once, select ALL.) When the other station answers, you can talk to the station; the outside call remains on hold. If the other station accepts the call, you will be disconnected.
Cancel a transfer	To cancel the transfer and return to the call, press [[/Flash] or [=4))].
Accept a transferred call	To answer the transfer page and speak to the transferring station, press [[/Flash]] or [Clear/int'com]. To accept the call and speak to the caller, press [[/Flash]] again.
Make an intercom page	With the phone in standby, press [Clear/int'com]. Use [] or [] to select the station you want to talk with, and then press [Menu/Select]. (If you select ALL, all other stations will be paged.)
Cancel a page	To cancel the intercom page, press [1].
Answer an intercom page	Press [[/Flash] or [Clear/int'com]. If AutoTalk is on, the handset automatically answers the page when you pick up it from the cradle.







Accessing Voicemail

If your base doesn't have an answering system and you subscribe to a voice mail service, you can program your handset to automatically dial the access number.

- 1. Press [Menu/Select].
- Move the cursor to HANDSET SETUP and press [Menu/Select].
- Move the cursor to EDIT VOICE MAIL and press [Menul Select].
- 4. Enter your access number (up to twenty digits). If you need the phone to wait before sending the next digits, press [Redial/Pause] to insert a two-second pause. For a longer pause, press [Redial/Pause] multiple times. Each pause counts as one digit.
- 5. Press [Menu/Select] when you are finished.

Once you program your access number, press [☑/Mute] to dial your voice mail service.

Accessing Your Answering System

If your base has an answering system, you can use your handset to get your messages and change your answering system setup. You have the following options:

Play messages	Press [[/ Mute]. The system announces the number of new and old messages and plays the message.
Repeat a message	Press [K] to go to the start of the current message. Press [K] repeatedly to go back to a previous message.
Skip a message	Press [>>] to go to the beginning of the next message.
Delete a message	While a message is playing, press [Ø]. The message is permanently deleted.
Exit and hang up	Press [1] to exit the system and return to standby.

Screening Calls

If your base has an answering system, you can listen to callers as they leave a message. Press [\sum /Mute] when the system is answering to listen to the caller without answering the phone.

Maintenance

Battery Life

With average use, your battery talk time will be approximately ten hours and standby time will be approximately seven days. For optimum performance, be sure to return the handset to the cradle after each call. If the handset is left off of the cradle, the actual talk time duration will be reduced respective to the amount of time the handset is off the cradle.

Note: Do not place the power cord where it creates a trip hazard or where it could become chafed and create a fire or electrical hazard.

Low Battery Alert

When the battery pack is very low, the display shows LOW BATTERY and the empty battery icon. If the phone is in standby, none of the keys will operate. If you are on a call, complete your conversation as quickly as possible, and return the handset to the cradle.

Battery Replacement and Handling

With normal usage, your battery should last about one year. If the talk time becomes short even after the battery is recharged, please replace the battery. You can purchase a replacement battery by calling Uniden's Parts department. See inside the back cover page for contact information.

Warning:

To avoid the risk of personal injury or property damage from fire or electrical shock, use only the BT-652 battery pack.



- This equipment contains a rechargeable Nickel-Metal-Hydride battery.
- Do not remove the batteries to charge them.
- Never throw the battery in a fire or disassemble or heat it.
- Do not remove or damage the battery casing.
- Do not short-circuit the battery.
- Do not charge the battery used in this equipment in any charger other than the one designed to charge this battery as specified in the owner's manual. Using another charger may damage the battery or cause the battery to explode.
- Rechargeable batteries must be recycled or disposed of properly.

Clean the Battery Contacts

To maintain a good charge, clean the charging contacts on the handset once a month. Dampen a cloth with plain water. Gently rub the damp cloth over the charging contacts until all visible dirt is removed. Dry the contacts thoroughly

before returning the handset to



Caution:

the cradle.

Do not use any chemical products (alcohol, paint thinner, etc.), or you may discolor the surface and damage the finish.







ONE YEAR LIMITED WARRANTY

UNIDEN DECT 6005 CORDLESS PHONE

IMPORTANT: Evidence of original purchase is required for warranty service. WARRANTOR: Uniden Australia Pty Limited A.B.N. 58 001 865 498

Uniden New Zealand Limited

Warranty only available in original country of purchase.

ELEMENT OF WARRANTY:

Uniden warrants to the original retail owner for the duration of this warranty, its UNIDEN DECT 6005 CORDLESS PHONE (herein after referred to as the Product), to be free from defects in materials and craftsmanship with only the limitations or exclusions set out below.

WARRANTY DURATION:

This warranty to the original retail owner only, shall terminate and be of no further effect ONE (1) year after the date of original retail sale. This warranty will be deemed invalid if the Product is:

- (A) Damaged or not maintained as reasonable and necessary.
- (B) Modified, altered or used as part of any conversion kits, subassemblies, or any configurations not sold by Uniden,
- (C) Improperly installed,
- (D) Repaired by someone other than an authorized Uniden Repair Agent for a defect or malfunction covered by this warranty,
- (E) Used in conjunction with any equipment or parts or as part of a system not manufactured by Uniden, or
- (F) Where the Serial Number label of the product has been removed or damaged beyond recognition. Warranty only valid in the country of original retail/sale.

PARTS COVERED:

This warranty covers for one (1) year, the Product and included accessories.

STATEMENT OF REMEDY:

In the event that the Product does not conform to this warranty at any time while this warranty is in effect, the warrantor at its discretion, will repair the defect or replace the Product and return it to you without charge for parts or service. This warranty does not provide for reimbursement or payment of incidental or consequential damages.

This EXPRESS WARRANTY is in addition to and does not in any way affect your rights under the TRADE PRACTICES ACT 1974 (Cth) (Australia) or the CONSUMER GUARANTEES ACT (New Zealand).

PROCEDURE FOR OBTAINING PERFORMANCE OR WARRANTY:

In the event that the Product does not conform to this warranty, the Product should be shipped or delivered, freight pre-paid, with evidence of original purchase (e.g. a copy of the sales docket), to the warrantor at:

UNIDEN NEW ZEALAND LIMITED

150 Harris Road, East Tamaki, Auckland

SERVICE DIVISION

Fx(09) 274 4253

UNIDEN AUSTRALIA PTY LIMITED SERVICE DIVISION

345 Princes Highway, Rockdale NSW 2216 Fx(02) 9599 3278

www.uniden.com.au

www.uniden.co.nz Customers in other States should ship or deliver the Product freight pre-paid to their nearest Uniden Authorized Repair Centre

(Contact Uniden for the nearest Warranty Agent to you).





<u>Uniden</u>°

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